## **NAME**

curl\_global\_cleanup - global libcurl cleanup

## **SYNOPSIS**

#include <curl/curl.h>

void curl\_global\_cleanup(void);

## **DESCRIPTION**

This function releases resources acquired by curl\_global\_init(3).

You should call *curl\_global\_cleanup(3)* once for each call you make to *curl\_global\_init(3)*, after you are done using libcurl.

This function is not thread safe. You must not call it when any other thread in the program (i.e. a thread sharing the same memory) is running. This doesn't just mean no other thread that is using libcurl. Because curl\_global\_cleanup(3) calls functions of other libraries that are similarly thread unsafe, it could conflict with any other thread that uses these other libraries.

See the description in libcurl(3) of global environment requirements for details of how to use this function.

## **SEE ALSO**

curl\_global\_init(3), libcurl(3),